



MVAPICH

MPI, PGAS and Hybrid MPI+PGAS Library



Scaling Distributed DNN Training for Large Images

Elaboration Presentation

CSE 5914.01

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Outline

- Introduction
- Research Hypotheses
- Background Research
- Completed Work
 - Automatic splitting module of DNNs
 - Analytical Model
 - Network Representation and Splitting
 - CPU offloading of out-of-core models
- Future Work

Project Vision

- A user-friendly distributed DNN training framework for model- and hybrid- parallelism for vision models.

Problem Statement

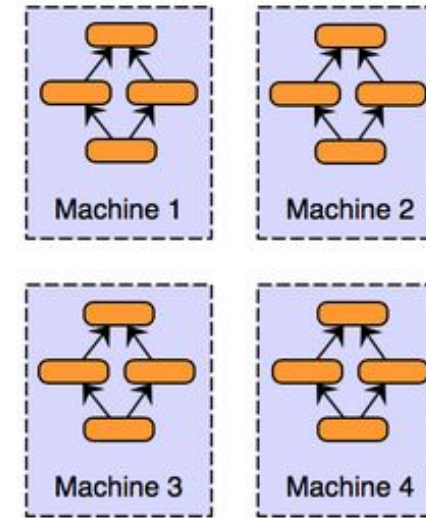
- Design and implement a distributed DNN training framework in **PyTorch** to train **out-of-core DNNs** using an **automatic model splitting** module designed to **improve performance**.



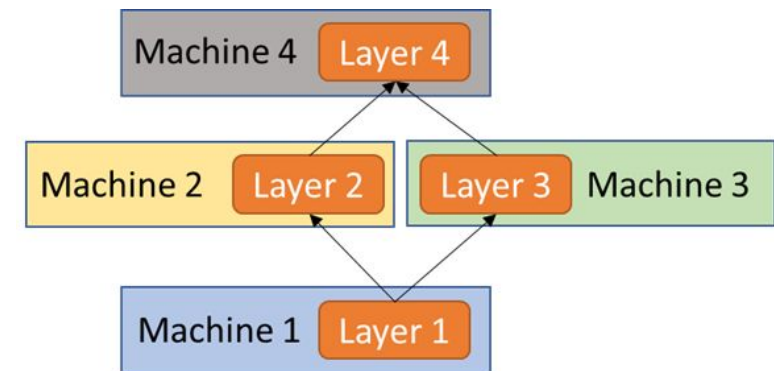
Motivation for Parallelism in Training

- **DNNs require a lot of memory, computation, and time**
 - Training large models serially could take over a week depending on the complexity
- **Solution – Data parallelism**
 - Use multiple GPUs to train data at the same time
 - These GPUs communicate using message passing interface (MPI)
 - Average out the gradient of each model on each GPU
- **New problem – some models can't fit on one GPU**
 - Models are becoming much more complicated
 - Pathology – 100k x 100k pixels in images

Data Parallelism



Src: <https://xiandong79.github.io/Intro-Distributed-Deep-Learning>



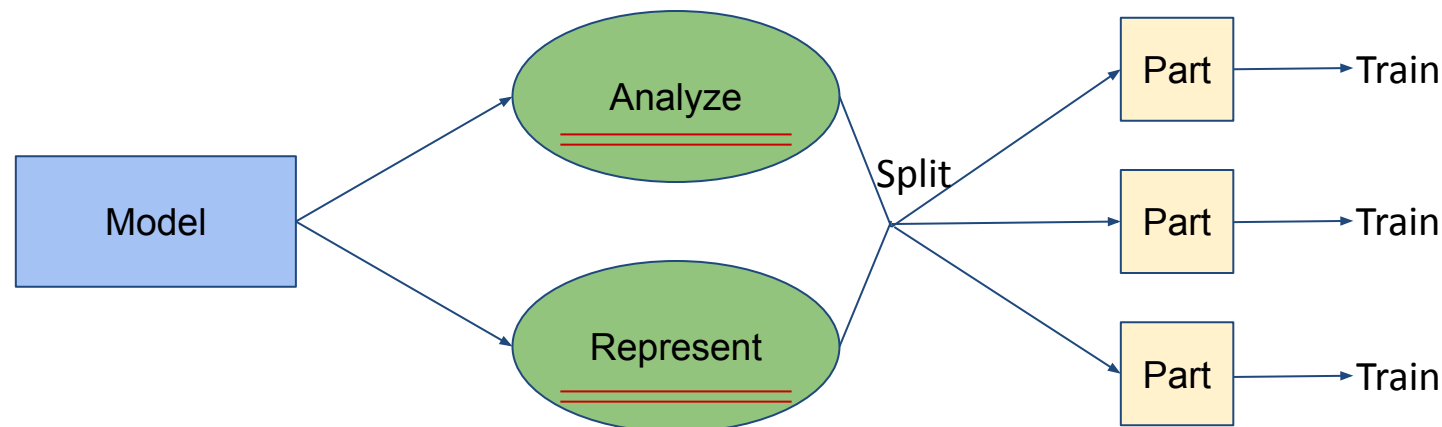
Model Parallelism (layer-level)

Research Hypotheses

- Use analytical models to estimate execution time for a model split to efficiently split DNNs across multiple GPUs
- Use PyTorch's model and `jit.trace` API to understand data flow in DNNs written in PyTorch to implement user transparent model splitting
- Use CPU offloading mechanism to optimize GEMS-MASTER design

Automatic splitting module of DNNs - Approaches

- Analytical Model
 - Based on layer propagation time and parameters
 - Critical for deciding how to split the model
- Network representation and splitting
 - Represent model as a graph to find layer connections
 - Decide how to split the model
 - Segment the model and train over many machines



Automatic splitting module of DNNs - Background Research

- Analytical Model:

Convolution has different time overheads depending on block size, conv. operation(e.g. adaptive tiling), and kernel info [1]

- Network Graph Representation:

Existing tools for visualizing DNNs with PyTorch: TensorBoard, Torchviz

Inconvenient for the purposes of the project.

[1] van Werkhoven et. al. *Optimizing Convolution Operations on GPUs using Adaptive Tiling*, 16 September 2013.

Analytical Model - Target Layer Times

- Times for convolutional Layer
- `nn.Conv2D(in_channels, out_channels, kernel_size, padding)`
 - High maximums from first/last iterations of model - preparation
 - As expected, backprop is often twice as long as forward prop
 - Both layers have the same kernel size, but different in and out channels, which can affect the resulting times.

```
nn.Conv2d(1, 32, 3, 1) Conv2d layer
-----
### Forward ###
    min: 0.1886720061302185 ms
    median: 0.27238398790359497 ms
    max: 7.279615879058838 ms
    mean: 0.27238398790359497 ms
### Backward ###
    min: 0.8370879888534546 ms
    median: 1.9641599655151367 ms
    max: 12.137887954711914 ms
    mean: 2.029363780250288 ms

nn.Conv2d(32, 64, 3, 1) Conv2d layer
-----
### Forward ###
    min: 0.3304640054702759 ms
    median: 0.3627519905567169 ms
    max: 8.35807991027832 ms
    mean: 0.3627519905567169 ms
### Backward ###
    min: 1.5809600353240967 ms
    median: 2.0004799365997314 ms
    max: 15.870783805847168 ms
    mean: 2.149602908826854 ms
```


Analytical Model - Conv. Layer Time Prediction

- Prediction using polynomial curve-fitting from SKLearn framework.
 - from SKLearn import PolynomialFeatures
- Time based on following parameters:
 - In and out channels (32,64,128)
 - Image size (square) (256px)
 - kernel size (=3,5,7)
- Alternate model with different Conv. Layers

```
class Net(nn.Module):
    def __init__(self):
        super(Net, self).__init__()
        self.layers = nn.ModuleList([
            nn.Conv2d(in_channels = 3, out_channels=32, kernel_size=3, padding=1),
            nn.Conv2d(in_channels = 32, out_channels=32, kernel_size=3, padding=1),
            nn.Conv2d(in_channels = 32, out_channels=32, kernel_size=5, padding=2),
            nn.Conv2d(in_channels = 32, out_channels=32, kernel_size=7, padding=3),

            nn.Conv2d(in_channels = 32, out_channels=64, kernel_size=3, padding=1),

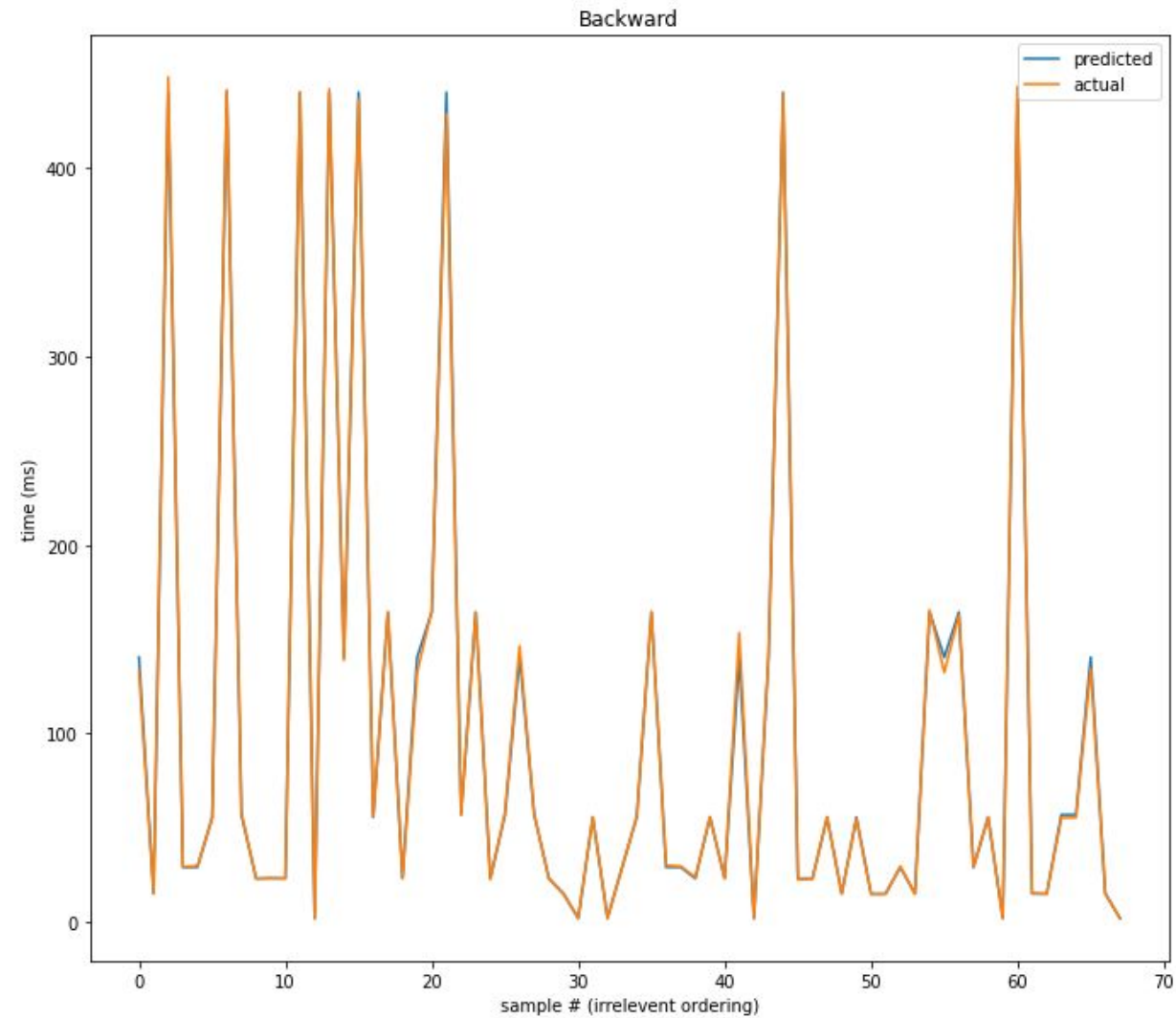
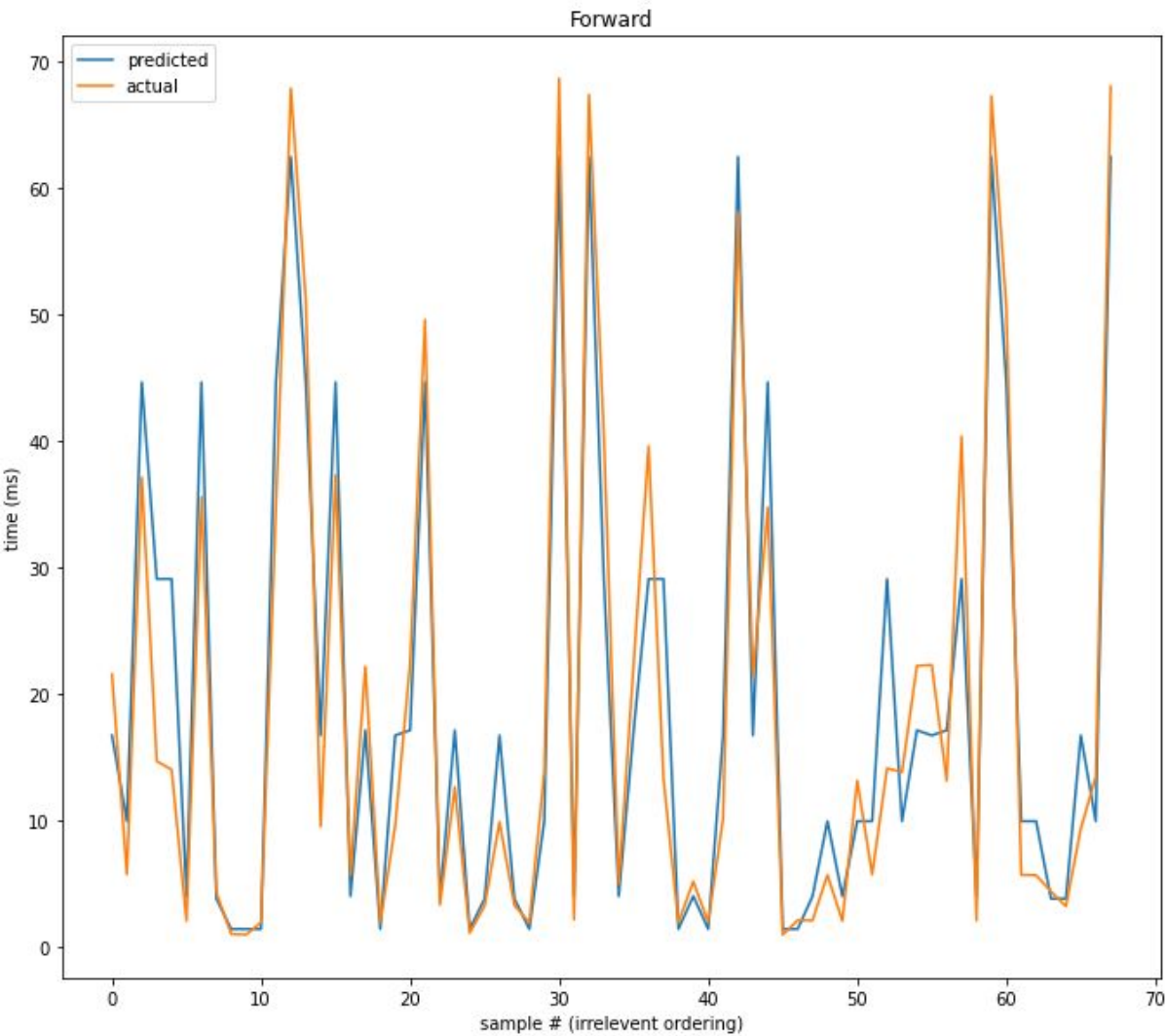
            nn.Conv2d(in_channels = 64, out_channels=64, kernel_size=3, padding=1),
            nn.Conv2d(in_channels = 64, out_channels=64, kernel_size=5, padding=2),
            nn.Conv2d(in_channels = 64, out_channels=64, kernel_size=7, padding=3),

            nn.Conv2d(in_channels = 64, out_channels=128, kernel_size=3, padding=1),

            nn.Conv2d(in_channels = 128, out_channels=128, kernel_size=3, padding=1),
            nn.Conv2d(in_channels = 128, out_channels=128, kernel_size=5, padding=2),
            nn.Conv2d(in_channels = 128, out_channels=128, kernel_size=7, padding=3),

            nn.AdaptiveAvgPool2d((1,1)),
            nn.Linear(128, 10),
            nn.LogSoftmax()
        ])
    )
```

Analytical Model - Conv. Layer Time Prediction



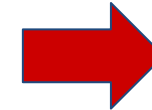
Network Representation - Parsing The Forward Function

- No direct method to find layer/block connections in model in PyTorch

- Using `torch.jit.trace` can get a string representation of the entire forward function
- Parse string representation and create an adjacency list.

- Visualize graph from adjacency list

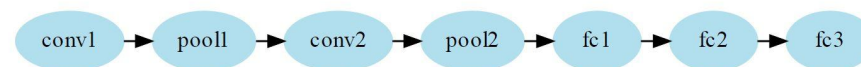
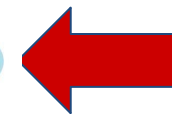
```
class TheModelClass(nn.Module):  
    def __init__(self):  
        super(TheModelClass, self).__init__()  
        self.conv1 = nn.Conv2d(3, 6, 5)  
        self.pool1 = nn.MaxPool2d(2, 2)  
        self.pool2 = nn.MaxPool2d(2, 2)  
        self.conv2 = nn.Conv2d(6, 16, 5)  
        self.fc1 = nn.Linear(16 * 5 * 5, 120)  
        self.fc2 = nn.Linear(120, 84)  
        self.fc3 = nn.Linear(84, 10)  
  
    def forward(self, x):  
        x = self.pool1(F.relu(self.conv1(x)))  
        x = self.pool2(F.relu(self.conv2(x)))  
        x = x.view(-1, 16 * 5 * 5)  
        x = F.relu(self.fc1(x))  
        x = F.relu(self.fc2(x))  
        x = self.fc3(x)  
        return x
```



```
def forward(self,  
    input: Tensor) -> Tensor:  
    _0 = self.fc3  
    _1 = self.fc2  
    _2 = self.fc1  
    _3 = self.pool2  
    _4 = self.conv2  
    _5 = self.pool1  
    input0 = torch.relu((self.conv1).forward(input, ))  
    _6 = (_4).forward((_5).forward(input0, ), )  
    input1 = torch.relu(_6)  
    input2 = torch.view((_3).forward(input1, ), [-1,  
400])  
    input3 = torch.relu((_2).forward(input2, ))  
    input4 = torch.relu(_1).forward(input3, )  
    return (_0).forward(input4, )
```



```
conv1: []  
pool1: ['conv1']  
pool2: ['conv2']  
conv2: ['pool1']  
fc1: ['pool2']  
fc2: ['fc1']  
fc3: ['fc2']
```



Network Representation - Basic Results

Basic CNN

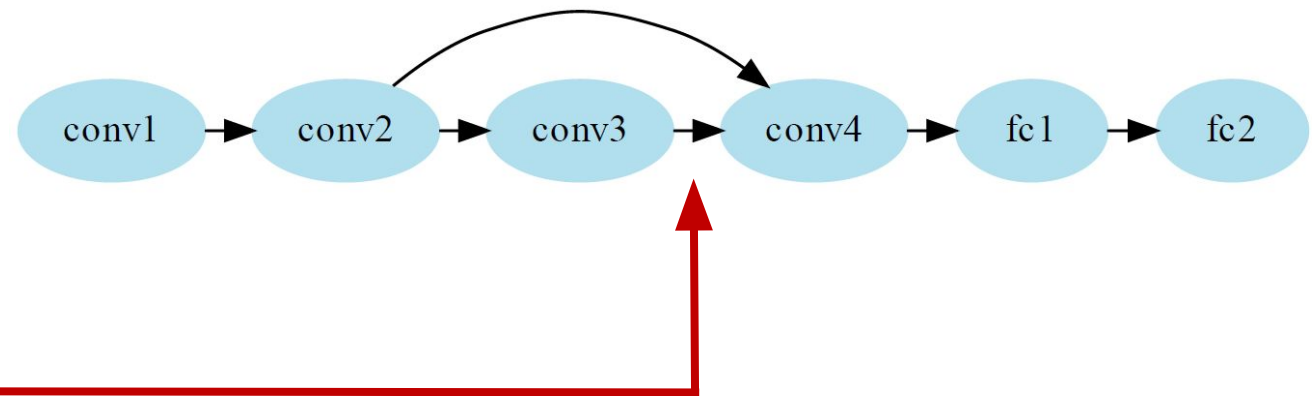
```
class Net(nn.Module):  
    def __init__(self):  
        super(Net, self).__init__()  
        self.conv1 = nn.Conv2d(1, 10, kernel_size=5)  
        self.conv2 = nn.Conv2d(10, 20, kernel_size=5)  
        self.conv2_drop = nn.Dropout2d()  
        self.fc1 = nn.Linear(320, 50)  
        self.fc2 = nn.Linear(50, 10)  
  
    def forward(self, x):  
        x = F.relu(F.max_pool2d(self.conv1(x), 2))  
        x = F.relu(F.max_pool2d(self.conv2_drop(self.conv2(x)), 2))  
        x = x.view(-1, 320)  
        x = F.relu(self.fc1(x))  
        x = F.dropout(x, training=self.training)  
        x = self.fc2(x)  
        return F.log_softmax(x, dim=1)
```



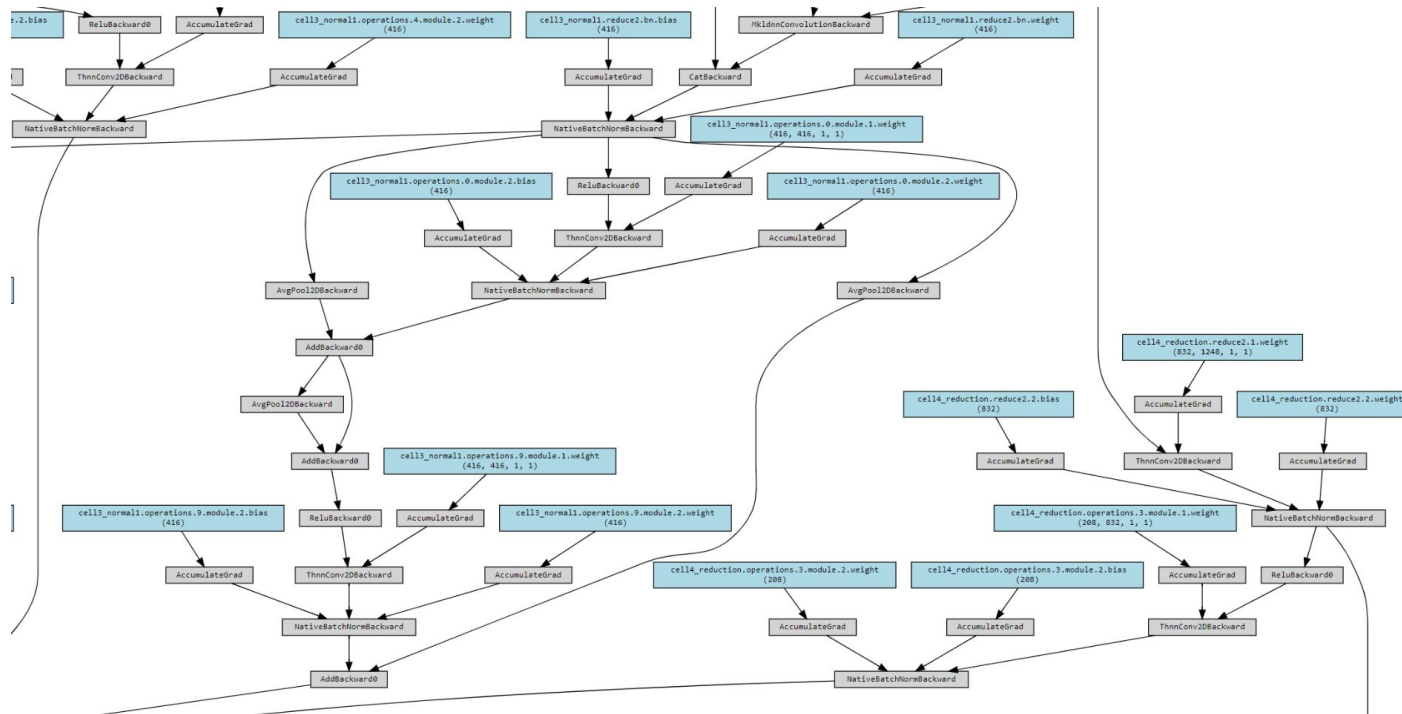
Network Representation - Interconnected Models

```
class Net2(nn.Module):  
    def __init__(self):  
        super(Net2, self).__init__()  
        self.conv1 = nn.Conv2d(3, 6, 5, padding= 2)  
        self.conv2 = nn.Conv2d(6, 16, 5, padding= 2)  
        self.conv3 = nn.Conv2d(16, 6, 5, padding= 2)  
        self.conv4 = nn.Conv2d(22, 6, 5, padding= 2)  
        self.fc1 = nn.Linear(2322576, 120)  
        self.fc2 = nn.Linear(120, 10)  
  
    def forward(self, x):  
        z = F.relu(self.conv1(x))  
        z = F.relu(self.conv2(z))  
        y = F.relu(self.conv3(z))  
        x = self.conv4(torch.cat((z,y),1))  
        x = x.view(-1, 2322576)  
        x = F.relu(self.fc1(x))  
        x = F.relu(self.fc2(x))  
        return x
```

Interconnected CNN



Network Representation - AmoebaNet



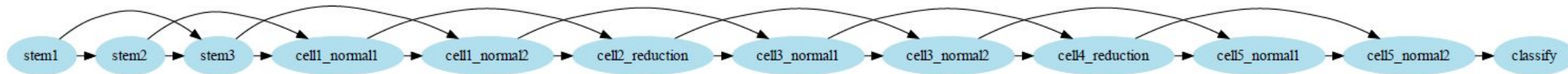
Output of TorchViz Library

Issues

1. No one-to-one mapping with layers
2. Introduces nodes for weights and biases
3. Shows graph for backward propagation
4. No block-level abstraction

Network Representation - AmoebaNet

AmoebaNet 6-layers (Block-level representation)



AmoebaNet 18-layers (Block-level representation)



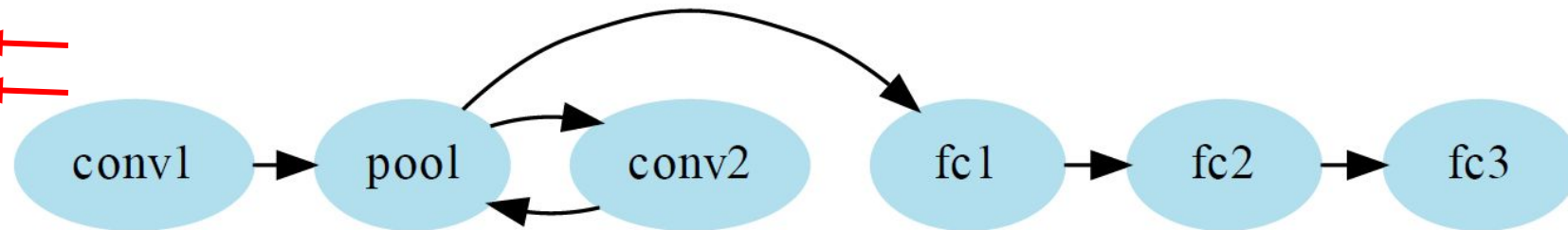
Note: each block can be recursively extended to a full graph

Network Representation - Areas of improvement

```
class Net(nn.Module):
    def __init__(self):
        super(TheModelClass, self).__init__()
        self.conv1 = nn.Conv2d(3, 6, 5)
        self.pool = nn.MaxPool2d(2, 2)
        self.conv2 = nn.Conv2d(6, 16, 5)
        self.fc1 = nn.Linear(16 * 5 * 5, 120)
        self.fc2 = nn.Linear(120, 84)
        self.fc3 = nn.Linear(84, 10)

    def forward(self, x):
        x = self.pool(F.relu(self.conv1(x)))
        x = self.pool(F.relu(self.conv2(x)))
        x = x.view(-1, 16 * 5 * 5)
        x = F.relu(self.fc1(x))
        x = F.relu(self.fc2(x))
        x = self.fc3(x)
        return x
```

- Same layer used twice as input and output of conv2
- Logically viable, but creates cycle in graph
- Difficult to split the model using this graph



Proposed solution: duplicate layer and rename it



CPU offloading of out-of-core models

- **Research Question:**

- What is the optimal approach to apply CPU-offloading techniques for training out-of-core deep learning models?

- **Definition:**

- **CPU-offloading:**

- Moving some memory from GPU to CPU during training

- **pin_memory:**

- For data loading, passing pin_memory=True to a DataLoader will automatically put the fetched data Tensors in pinned memory, and thus enables faster data transfer to CUDA-enabled GPUs

- **Nonblocking:**

- Allow asynchronous GPU copie. In other word, we can bypass synchronization when it is unnecessary.

- **Approaches:**

- a. Baseline: No CPU-offloading, everything is trained on GPU
- b. CPU-offloading without any optimization
- c. CPU-offloading with pin-memory
- d. CPU-offloading with non-blocking mechanism
- e. CPU-offloading with pin-memory and non-blocking mechanism

- **Notes:**

- 1 epoch = 8 step, each step use 32 sample as batchsize
- Trained with 20 epochs, so $20 * 8 - 5 = 155$ iteration (Remove the first 5 outliers)
- Vgg19 was tested on RI2 sky-k80, and the rest were tested on RI2 bdw-v100

Reference: <https://developer.nvidia.com/blog/controlling-data-movement-to-boost-performance-on-ampere-architecture/>

CPU offloading

| Approaches | VGG19 (sky-k80) | VGG19 (bdw-v100) | AlexNet (bdw-v100) | ResNet50 (bdw-v100) | InceptionV3 (bdw-v100) |
|-----------------------------|--------------------|---------------------|-----------------------|------------------------|---------------------------|
| Baseline on GPU | 94.4539 | 30.0673 | 24.1323 | 26.1702 | 32.2195 |
| Naïve CPU-offloading | 179.9194 | 150.5116 | 42.2092 | 113.5793 | 124.2807 |
| with pin-memory | 194.5803 | 166.7242 | 47.4363 | 110.0957 | 120.2433 |
| non-blocking | 179.8007 | 153.9791 | 41.5072 | 113.6041 | 123.1403 |
| pin-memory and non-blocking | 190.4785 | 160.9983 | 47.5516 | 109.3674 | 119.2649 |

Table1: Measures the total of training time in sec for 20 epochs on Hymenoptera dataset, https://download.pytorch.org/tutorial/hymenoptera_data.zip; sky-k80 refers to skylake CPU with TESLA K80, and bdw-v100 refers to broadwell CPU with V100.

| Model | Number of Parameter |
|-------------|---------------------|
| VGG19 | 139,578,434 |
| AlexNet | 57,012,034 |
| ResNet50 | 23,512,130 |
| InceptionV3 | 24,348,900 |

Table2: The total number of parameters contained in models.

Key Takeaway

- CPU offloading provides the potential to train larger out-of-core models but also comes with the cost of I/O communication overhead.
- CPU offloading time is affected by underlying hardware architecture:
 - sky-k80 tripled the total training time of bdw-v100 on baseline model.
- CPU offloading time is influenced by the number of parameters in a tensor:
 - Fewer and denser tensors can accelerate the training.
- Optimizations help in models with more number of layers and parameters:
 - The CPU Offloading optimization methods have effect only on ResNet50 and InceptionV3.

Future Work

- Integrate Analytical model and Network representation code to split the model automatically
 - Use network representation to get model splits at different level (block-level, layer-level, and module-level)
 - Use analytical model to estimate the time for each layer/block/module and divide the model into splits (logically)
 - Use model generator to create different model splits
- Overlap CPU-offloading with computation to minimize cost and train larger models.
 - Improve the performance of model-parallelism by increasing the model size trainable on a single GPU.



Thank You for Your Time and Attention!

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CPU offloading with vgg19 on sky-k80

| Approaches | Total Time(sec) | Best Val ACC | CtoG (mean) | CtoG (max) | CtoG (min) | CtoG (median) | GtoC (mean) | GtoC (max) | GtoC (min) | GtoC (median) |
|-----------------------------|-----------------|--------------|-------------|------------|------------|---------------|-------------|------------|------------|---------------|
| Baseline on GPU | 94.4539 | 0.9739 | | | | | | | | |
| Naïve CPU-offloading | 179.9194 | 0.9804 | 0.1069 | 0.1450 | 0.0646 | 0.1173 | 0.4836 | 0.5842 | 0.4358 | 0.4825 |
| with pin-memory | 194.5803 | 0.9739 | 0.1131 | 0.1414 | 0.0651 | 0.1184 | 0.4816 | 0.6069 | 0.4293 | 0.4805 |
| non-blocking | 179.8007 | 0.9739 | 0.0863 | 0.1329 | 0.0628 | 0.0682 | 0.4880 | 0.6082 | 0.4291 | 0.4891 |
| pin-memory and non-blocking | 190.4785 | 0.9804 | 0.0713 | 0.1310 | 0.0631 | 0.0657 | 0.4917 | 0.6061 | 0.4429 | 0.4931 |

Table: CPU-offloading evaluation of vgg19 on RI2 sky-k80 (139,578,434 params in total)

CPU offloading with vgg19 on bdw-v100

| Approaches | Total Time(sec) | Best Val ACC | CtoG (mean) | CtoG (max) | CtoG (min) | CtoG (median) | GtoC (mean) | GtoC (max) | GtoC (min) | GtoC (median) |
|-----------------------------|-----------------|--------------|-------------|------------|------------|---------------|-------------|------------|------------|---------------|
| Baseline on GPU | 30.0673 | 0.9673 | | | | | | | | |
| Naïve CPU-offloading | 150.5116 | 0.9739 | 0.0678 | 0.0935 | 0.0584 | 0.0644 | 0.2148 | 0.2672 | 0.1952 | 0.2082 |
| with pin-memory | 166.7242 | 0.9673 | 0.0640 | 0.0993 | 0.0591 | 0.0615 | 0.2346 | 0.2758 | 0.1966 | 0.2378 |
| non-blocking | 153.9791 | 0.9608 | 0.0665 | 0.0916 | 0.0575 | 0.0628 | 0.2159 | 0.2644 | 0.1968 | 0.2089 |
| pin-memory and non-blocking | 160.9983 | 0.9608 | 0.0648 | 0.0939 | 0.0584 | 0.0630 | 0.2100: | 0.2634 | 0.1949 | 0.2068 |

Table: CPU-offloading evaluation of vgg19 on RI2 bdw-v100 (139,578,434 params in total)

CPU offloading with AlexNet on bdw-v100

| Approaches | Total Time(sec) | Best Val ACC | CtoG (mean) | CtoG (max) | CtoG (min) | CtoG (median) | GtoC (mean) | GtoC (max) | GtoC (min) | GtoC (median) |
|-----------------------------|-----------------|--------------|-------------|------------|------------|---------------|-------------|------------|------------|---------------|
| Baseline on GPU | 24.1323 | 0.9085 | | | | | | | | |
| Naïve CPU-offloading | 42.2092 | 0.9150 | 0.0285 | 0.0383 | 0.0243 | 0.0270 | 0.0762 | 0.0888 | 0.0680 | 0.0735 |
| with pin-memory | 47.4363 | 0.9346 | 0.0262 | 0.0384 | 0.0241 | 0.0251 | 0.0804 | 0.0924 | 0.0675 | 0.0811 |
| non-blocking | 41.5072 | 0.9346 | 0.0276 | 0.0572 | 0.0237 | 0.0261 | 0.0761 | 0.0898 | 0.0679 | 0.0729 |
| pin-memory and non-blocking | 47.5516 | 0.9216 | 0.0252 | 0.0360 | 0.0235 | 0.0242 | 0.0816 | 0.0933 | 0.0683 | 0.0812 |

Table: CPU-offloading evaluation of AlexNet on RI2 bdw-v100(57,012,034 params in total)

CPU offloading with ResNet50 on bdw-v100

| Approaches | Total Time(sec) | Best Val ACC | CtoG (mean) | CtoG (max) | CtoG (min) | CtoG (medium) | GtoC (mean) | GtoC (max) | GtoC (min) | GtoC (median) |
|-----------------------------|-----------------|--------------|-------------|------------|------------|---------------|-------------|------------|------------|---------------|
| Baseline on GPU | 26.1702 | 0.9477 | | | | | | | | |
| Naïve CPU-offloading | 113.5793 | 0.9608 | 0.0250 | 0.0539 | 0.0216 | 0.0238 | 0.0461 | 0.0714 | 0.0292 | 0.0423 |
| with pin-memory | 110.0957 | 0.9608 | 0.0252 | 0.0430 | 0.0221 | 0.0229 | 0.0463 | 0.0721 | 0.0311 | 0.0445 |
| non-blocking | 113.6041 | 0.9608 | 0.0205 | 0.0323 | 0.0170 | 0.0197 | 0.0474 | 0.0771 | 0.0307 | 0.0446 |
| pin-memory and non-blocking | 109.3674 | 0.9608 | 0.0208 | 0.0400 | 0.0172 | 0.0183 | 0.0457 | 0.0746 | 0.0310 | 0.0425 |

Table: CPU-offloading evaluation of ResNet50 on RI2 bdw-v100 (23,512,130 params in total)

CPU offloading with InceptionV3 on bdw-v100

| Approaches | Total Time(sec) | Best Val ACC | CtoG (mean) | CtoG (max) | CtoG (min) | CtoG (median) | GtoC (mean) | GtoC (max) | GtoC (min) | GtoC (median) |
|-----------------------------|-----------------|--------------|-------------|------------|------------|---------------|-------------|------------|------------|---------------|
| Baseline on GPU | 32.2195 | 0.9281 | | | | | | | | |
| Naïve CPU-offloading | 124.2807 | 0.9477 | 0.0352 | 0.0471 | 0.0317 | 0.0339 | 0.0555 | 0.0890 | 0.0390 | 0.0523 |
| with pin-memory | 120.2433 | 0.9346 | 0.0358 | 0.0575 | 0.0317 | 0.0328 | 0.0562 | 0.0990 | 0.0393 | 0.0534 |
| non-blocking | 123.1403 | 0.9477 | 0.0280 | 0.0394 | 0.0241 | 0.0271 | 0.0605 | 0.0973 | 0.0407 | 0.0602 |
| pin-memory and non-blocking | 119.2649 | 0.9281 | 0.0283 | 0.0620 | 0.0241 | 0.0254 | 0.0574 | 0.1029 | 0.0402 | 0.0532 |

Table: CPU-offloading evaluation of InceptionV3 on RI2 bdw-v100 (24,348,900 params in total)